



astragon Entertainment is a wholly owned subsidiary of Team17 Group PLC, and a leading German games developer, publisher and distributor of sophisticated 'working' simulation games, focusing on non-violent cooperative gameplay with very detailed, technical, and realistic environments. astragon's internationally well-known Ips include Construction Simulator, Bus Simulator, Police Simulator and Firefighting Simulator. The distribution of high-quality licensed and distribution products such as Farming Simulator and SnowRunner complete its attractive product range. astragon games are available worldwide on many different platforms such as consoles, smartphones, tablets and PC.

A united and strong team – also when working from home: Despite challenging times like these, we are looking for a **Submission Manager (f/m/d)** to support our team in Düsseldorf/Germany in a permanent position. You can look forward to a flexible home office solution with digital training in your fields of activity without any restrictions by Covid-19 inhibiting your onboarding. Contact-reducing security measures in our office located in the heart of Düsseldorf additionally ensure the safety of all employees during the times they may be required to be on site.

### Job Description

As Submission Manager you will coordinate our product releases, manage submissions and first party compliance certifications processes while cooperating closely with multiple internal and external teams involved in the launch process of our products.

### Key Responsibilities:

- Responsible for coordinating our product releases on PC, console and Mobile
- Populate first party backends with required build, assets and information
- Managing build certifications with first parties
- Assist with submissions to age rating agencies
- Work closely with the development teams and internal departments (e.g. Producing, Product Management, Sales) to ensure timely and quality releases
- Maintain and update live products and digital store content

### Qualifications:

#### Competencies

- Excellent knowledge of first party PC- and console platforms (Sony, Microsoft, Nintendo, Steam, EGS) and its backends and submission processes
- Good technical understanding of game development & release processes
- Detail-orientation with very strong organizational and tracking skills
- Strong written and verbal communication skills in English
- Experience with standard project management & issue tracking tools (e.g. Bug Tracker, JIRA, Confluence, MS Office)



### Advantageous Competencies

- Experience with first party Mobile platform backends (Apple, Google, Amazon) and submission processes
- Knowledge of first party requirements (TRCs, XRs, Lotcheck etc.)
- Project Management experience

### What we can offer:

- Hybrid work environment
- An inspiring working environment within a driven, young team as well as dynamic career opportunities
- Great benefits like bonus entitlement, employer-funded pension, and flexible working hours
- City center location with a great public transport link as well as the option of free parking
- Free soft-drinks, coffee, tea and fresh fruit

Does this sound like you? If your answer is yes, we'd love to hear from you! Get in touch and send your CV and cover letter to [job-applications@astragon.de](mailto:job-applications@astragon.de)