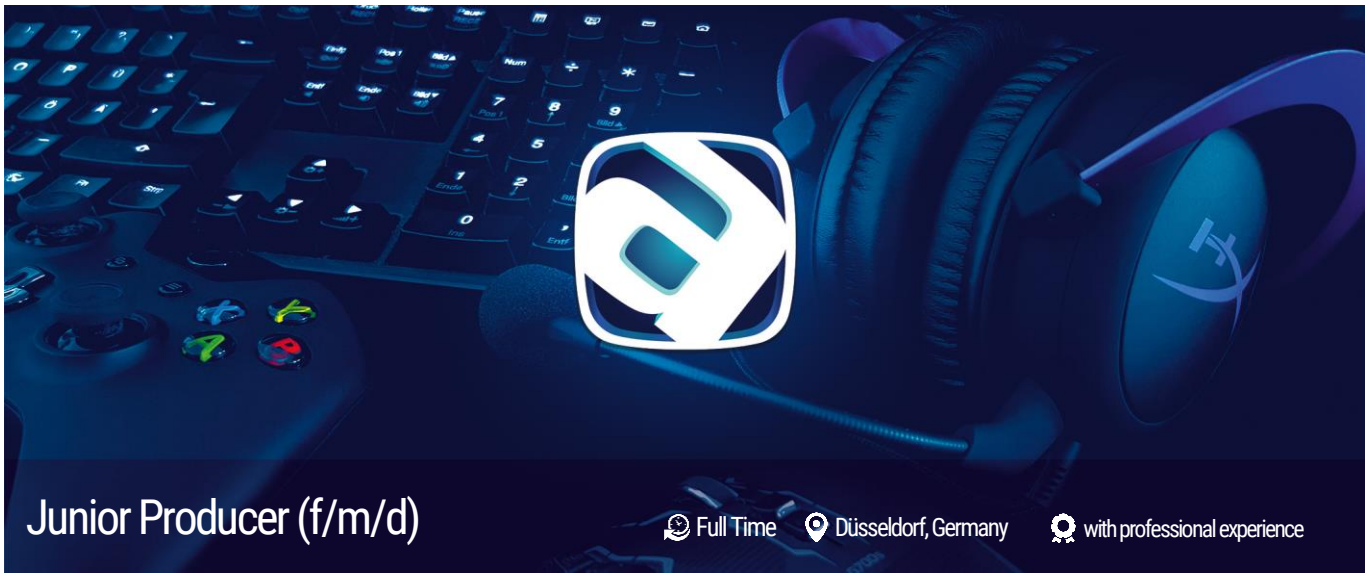


astragon Entertainment is a wholly owned subsidiary of Team17 Group PLC, and a leading German games developer, publisher and distributor of sophisticated 'working' simulation games, focusing on non-violent cooperative gameplay with very detailed, technical, and realistic environments. astragon's internationally well-known Ips include Construction Simulator, Bus Simulator, Police Simulator and Firefighting Simulator. The distribution of high-quality licensed and distribution products such as Farming Simulator and SnowRunner complete its attractive product range. astragon games are available worldwide on many different platforms such as consoles, smartphones, tablets and PC.

A united and strong team – also when working from home: Despite challenging times like these, we are looking for a **Junior Producer (f/m/d)** to support our team in Düsseldorf/Germany in a permanent position. You can look forward to a flexible home office solution with digital training in your fields of activity without any restrictions by Covid-19 inhibiting your onboarding. Contact-reducing security measures in our office located in the heart of Düsseldorf additionally ensure the safety of all employees during the times they may be required to be on site.

Key Responsibilities:

- Assist the Lead Producers in all production aspects of game projects
- Coordinate external development studios and help them to deliver their projects in time, budget and quality
- Create, track, and manage development and milestone schedules
- Work closely with all areas of publishing operations including QA, localization, age ratings and first party platform submissions to ensure projects are supported and delivered with the highest degree of quality to the market
- Report back on the progress of development process, manage risks and issues
- Work closely with Marketing, Sales and PR to promote the strengths of our products

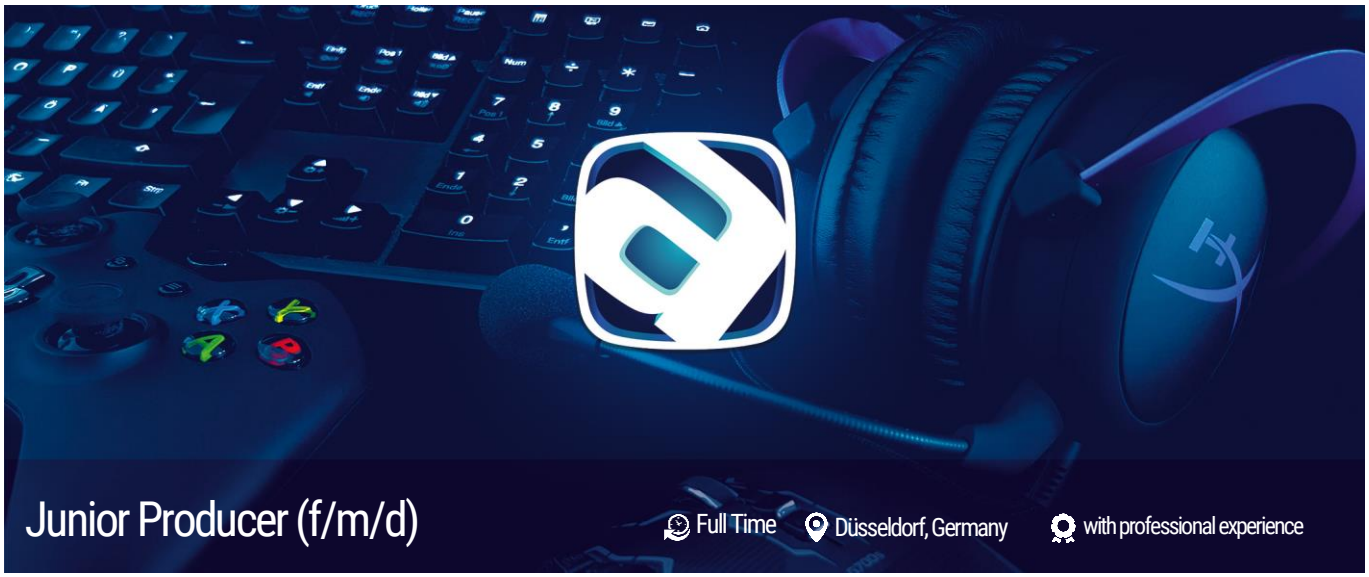
Qualifications:

Competencies

- At least 2 years professional experience in the field of video game production as an Assistant or Junior Producer
- Experience in the development and release of premium video games for PC and/or consoles
- Good technical understanding of the game development processes
- Experience with standard project management & issue tracking tools (e.g. Bug Tracker, JIRA, Confluence, MS Office)
- Strong written and verbal communication skills in English and German

Advantageous Competencies

- Console submission experience (e.g. PS4 / PS5, Xbox One / Xbox Series X|S, Nintendo Switch)
- Good knowledge of simulation games



What we can offer:

- Hybrid work environment
- An inspiring working environment within a driven, young team as well as dynamic career opportunities
- Great benefits like bonus entitlement, employer-funded pension, and flexible working hours
- City center location with a great public transport link as well as the option of free parking
- Free soft-drinks, coffee, tea and fresh fruit

Does this sound like you? If your answer is yes, we'd love to hear from you! Get in touch and send your CV and cover letter to job-applications@astragon.de