



Visual Artist (Video) (f/m/d)

🕒 Full Time

📍 Düsseldorf

👤 experienced

astragon Entertainment is one of the leading independent German games publishers. The focus of the diverse product portfolio of our company lies on high-quality technical simulation games such as Construction Simulator, or Bus Simulator, but also many other exciting games such as Police Simulator: Patrol Officers or the space strategy game Drone Swarm. The distribution of high-quality licensed and distribution products such as Farming Simulator, Transport Fever 2 and SnowRunner complete our attractive product range. astragon games are available world-wide on many different platforms such as consoles, smartphones, tablets, and PC.

A united and strong team – also when working from home: Despite challenging times like these, we are looking for a **Visual Artist (Video)** to support our team in Düsseldorf/Germany. You can look forward to a flexible home office solution with digital training in your fields of activity without any restrictions by Covid-19 inhibiting your onboarding. Contact-reducing security measures in our office located in the heart of Düsseldorf additionally ensure the safety of all employees during the times they may be required to be on site.

#### Key responsibilities:

- Capturing of In-Game material from PC, Console and Mobile Games for trailers and different video assets for social media
- Creation of concepts and storyboards for different video assets in collaboration with marketing and product management department
- Editing, cutting, rework and refreshment of existing video-material and video-projects
- Animation and creation of thumbnails, intros, video-cards and end-cards for trailers
- Close collaboration with marketing and product management department.

#### Core Competencies

- At least 2-3 years of professional experience in the field of video creation
- Deep understanding and experience with Adobe Creative Suite specifically Premiere and After Effects
- Technical understanding of game engines and previous experience with capturing of in-game content
- Experience with standard project management tools (e.g. JIRA, Confluence, MS Office)
- Strong written and verbal communication skills in English and German
- A goal-oriented, efficient work approach, and a high degree of initiative and reliability
- Willingness to pro-actively pursue important topics and assume ownership as a great team player

#### What we can offer:

- The option of working remotely
- An inspiring working environment within a driven, young team as well as dynamic career opportunities
- Great benefits like bonus entitlement, employer-funded pension, and flexible working hours
- City centre location with a great public transport link as well as the option of free parking
- Free soft-drinks, coffee and tea And fresh fruits
- Legendary team events

Does this sound like you? If your answer is yes, we'd love to hear from you! Get in touch and send your CV and cover letter [bewerbung@astragon.de](mailto:bewerbung@astragon.de)