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Press release

[Police Simulator: Patrol Officers](#)

Now ready to go on patrol in early access

Duesseldorf/Germany, June 17, 2021 – It is finally time for police fans to take up their badges: **Police Simulator: Patrol Officers**, the new simulation project of the Munich-based developer studio **Aesir Interactive** and the successful German publisher **astragon Entertainment** will become available in early access on Steam™ today at 5 pm (CEST)! The game is supported by a game-grant of the German funding body **FilmFernsehFonds Bayern**.

Not only are police and simulation game fans now called upon to patrol the streets of the fictional US metropolis Brighton to protect law and order, they are also able to contribute their ideas and wishes to the ongoing development and to join forces with the Police Simulator in the coming weeks and months. For this purpose, an [official roadmap](#) was recently published, which not only provides information about the future content of the game, but also gives gamers the opportunity to vote for their favorite features.

- **Platform:** PC
- **Engine:** Unreal® Engine 4
- **Release:** Available in early access on [Steam](#)™ starting today at 5 pm (CEST)
- **Several update phases** follow the initial release
- **Game modes:** Single player from launch; cooperative multiplayer to be added in Q3 2021
- **Price:** 19.99 Euro/USD 24.99/17.99 GBP (RSP) – all future content until the official end of the early access phase are included at no additional cost

In **Police Simulator: Patrol Officers**, players can choose from a total of 8 different characters and slip into the role of a male or female US police officer. In this role, they go on patrol in the first city district of the fictional US metropolis of Brighton. They start in the neighborhood of North Point, where they collect shift points and duty stars by completing their first shifts and patrols, which in the course of the game will give them access to four more neighborhoods as well as new tasks and equipment. Initially they will patrol the streets on foot to look out for parking offenders, speeders and suspicious persons. With a good work performance officers can soon get behind the wheel of the first patrol car included in the game as well.

Brighton itself offers players a varied urban landscape that exudes liveliness and authentic city flair thanks to a complex city simulation. Here, the players can expect numerous tasks and emergencies in which they have to decide for themselves which action is appropriate depending on each situation. All measures taken should always be proportionate and compliant with the rules of law, as police misconduct or even police violence in **Police Simulator: Patrol Officers** results in the loss of shift points or even in the immediate end of the game. When working out these individual tasks, developer Aesir Interactive and publisher astragon Entertainment attached great importance to the level of detail in order to let players experience the everyday work of the virtual police officers as realistically as possible.

In the coming months, **Police Simulator: Patrol Officers** will be expanded through regular updates and will receive even more game depth through the addition of new districts, tasks, equipment, and vehicles as well as a cooperative multiplayer. As it should be for a game in early access, the intensive involvement of the player community will be an essential part of the ongoing development. Interested players can not only exchange ideas with developers and other gamers on [Discord](#), the [Steam™ page](#) and of course the game's official channels on [Twitter](#), [Facebook](#) and [Instagram](#), they can also use the official [Police Simulator: Patrol Officers roadmap](#) to find out more information about the planned next steps, express their wishes for the game, and even vote on their favorite features.

Police Simulator: Patrol Officers for PC will become available today via Steam™ and the official **astragon homepage** for 19.99 Euro/USD 24.99/17.99 GBP (RSP).

More information at:

Steam™:

https://store.steampowered.com/app/997010/Police_Simulator_Patrol_Officers/

Homepage

<https://www.patrol-officers.com>

Roadmap

<http://roadmap.patrol-officers.com/>

Twitter

<https://twitter.com/PolSimulator>

Instagram

<https://instagram.com/PoliceSimulator>

Facebook

<https://facebook.com/PoliceSimulator>

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About astragon Entertainment GmbH

astragon Entertainment (founded on July 25, 2000 in Hagen/Germany, since 2019 based in Duesseldorf/Germany) is one of the leading independent German games publishers. The focus of the diverse product portfolio of our company, lies on high-quality technical simulation games such as Construction Simulator, or Bus Simulator, but also many other exciting games such as Police Simulator: Patrol Officers or Drone Swarm. The distribution of high-quality licensed and distribution products such as Farming Simulator, Transport Fever 2 and SnowRunner complete our attractive product range. astragon games are available world-wide on many different platforms such as consoles, smartphones, tablets, and PC. Find more information at: <http://www.astragon.de/en/>.

About Aesir Interactive

Aesir Interactive is a German development studio based in Munich, Bavaria. Over 35 passionate designers, artists and programmers lay the foundation for engaging games and innovative interactive applications. As a leading Unreal Engine developer, Aesir established a formidable tech-stack and workflow for smooth continuous development and integration, creating lively and beautiful worlds for passionate gamers across the globe on all major consoles and PC.

The diverse members of Aesir come from all over the world, yet they share a common path – Crafting memorable experiences through elegance, discipline, and excellence. For more information, visit aesir-interactive.com.

About FilmFernsehFonds Bayern

FFF Bayern provides funding for story and project development, the production of feature and television films, international co-productions for feature films or high-end series, (web)-serial and virtual reality formats, distribution and sales, cinemas as well as games. Besides its funding activities, FFF Bayern is also involved in extensive consulting and information services for the film, television, and games industry. Shareholders of FFF Bayern are the Free State of Bavaria, the Bavarian regulatory authority for new media (BLM), Bayerischer Rundfunk (BR), Zweites Deutsches Fernsehen (ZDF), Seven.One Entertainment Group, RTL Television and Sky Deutschland Fernsehen. For more information, visit www.fff-bayern.de