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Press release

Farming Simulator League

Farming Simulator League: Half-time in Season 3 with records and live stream

Duesseldorf/Germany, May 12, 2021 – Next knockout tournament in the **Farming Simulator League**: This coming weekend, the teams in the **Farming Simulator League** (FSL) will fight for more league points! The third FSL season enters its second half with the sixth event. Developer and publisher **GIANTS Software** organises the FSL, which has a prize pool of 250,000 euros, with the competitive e-sports mode of the **Farming Simulator**. The official team of German videogame publisher **astragon** will also take part, with team members Stefan Englberger (BamBam), Justin Wittkop (Virex) and Phillip Nagler (Phillip) looking forward to score some points in this half-time of Season 3.

Excitement guaranteed with live broadcast from quarter-finals onwards

The final round of the last eight teams remaining in the tournament will be commented on in English and German language. The live broadcasts start on the official GIANTS Software channels on [Twitch](#) and [YouTube](#) from 10 am on Sunday, 16 May. Excitement is guaranteed as there are several manufacturing teams with identical points in the top league positions: **Corteva Agriscience** shares first place with **Trelleborg**, **John Deere** with **Krone** in third position, and with **Hörmann**, **Lindner** and **mYinsanity** three teams occupy sixth place. To get you in the mood, this [highlight video](#) shows some spectacular scenes from the last tournament.

Records of the first half of the season

In the tournaments so far, the teams have achieved remarkable records: **Lindner** is the double record holder, both with the most bales and the highest grain delivered in the silo. **Valtra**, the winner of the previous tournament, achieved the best score for the first bale delivered and the challengers from Team **DAF** achieved the highest total score so far.

Free E-Sports DLC available

Via the free [Tournament Client](#) for Season 3, every interested fan of **Farming Simulator** can take part in the FSL after registering. If successful in the qualifying rounds on the previous day, the challengers will finally be allowed to play against one of the seeded manufacturer teams. The competition is based on the PC version **Farming Simulator 19** and requires teamwork and skill on a separate map in order to harvest grain together, produce bales and then deliver them to your own barn faster than the competing team.

More information is available on the [FSL website](#) at fsl.giants-software.com.

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About astragon Entertainment

astragon Entertainment (founded on July 25, 2000 in Hagen/Germany, since 2019 based in Duesseldorf/Germany) is one of the leading independent German games publishers. The focus of the diverse product portfolio of our company lies on high-quality technical simulation games such as Construction Simulator, or Bus Simulator, but also many other exciting games such as Police Simulator: Patrol Officers or the space strategy game Drone Swarm. The distribution of high-quality licensed and distribution products such as Farming Simulator, Transport Fever 2 and SnowRunner complete our attractive product range. astragon games are available world-wide on many different platforms such as consoles, smartphones, tablets, and PC. Find more information at: <http://www.astragon.com>

About GIANTS Software

GIANTS Software is an international video game developer and publisher from Switzerland established in 2004 and known worldwide for creating the popular Farming Simulator series. The team with offices in Switzerland (Zurich), Germany (Erlangen), USA (Chicago) and Czech Republic (Brno) is very committed to maintain close contact to the agricultural industry and to engage with the community. For more information, please visit giants-software.com

About Farming Simulator

Since 2008, over 25 million versions of Farming Simulator have been sold worldwide. The game series has been released on all popular platforms including consoles, mobile phones, tablets and PCs since 2008. From the start, the team enabled users to create mods with the company's own GIANTS Engine. With the Farming Simulator League (FSL), the series introduced a competitive eSports mode in 2019 – with teams competing in professional tournaments and many acclaimed brands and sponsors on board. More information available at farming-simulator.com.