

## Press release

### Construction Simulator 3 - Console Edition

## Construction Simulator 3 for PS4™, Xbox One and Nintendo Switch™ coming soon!

**Düsseldorf/Germany, February 05, 2020** – Good news for console gamers: The latest game of the popular Construction Simulator® game series will be available soon for PlayStation®4, Xbox One and Nintendo Switch™ - including a number of advanced features and functions for all fans of simulation games.

Following the successful port of the popular mobile game **Construction Simulator® 2**, chosen by Apple® as one of the Top 20 iPhone® and iPad® games of 2019, the newest successor to the popular game series will also find its way onto consoles. In **Construction Simulator® 3 – Console Edition** the player slips into the role of an aspiring constructor in the fictive European city of Neustein. During the course of the game, the player will be able to drive and operate more than 50 officially licensed vehicles by famous brands such as Caterpillar, Liebherr, CASE, Bobcat, Palfinger, STILL, MAN, ATLAS, Bell, BOMAG, WIRTGEN GmbH, JOSEPH VÖGELE AG, HAMM AG and MEILLER Kipper.

On his way to becoming the biggest constructor in town, more than 70 challenging missions will invite the player to deploy the whole scope of his building skills: From small Bavarian style family homes to industry warehouses and skyscrapers as well as bridge building missions up to the refurbishment of crumbling roads. Thanks to a large variety of vehicles and machines as well as the freely explorable game world, players can look forward to some long-lasting construction fun.

**Construction Simulator® 3 – Console Edition** for PlayStation®4, Xbox One and Nintendo Switch™ will not only offer improved graphics and a number of additional missions, but also fulfill one of the most common wishes of the community – active mirrors for all vehicles!

**Construction Simulator® 3 - Console Edition** for PlayStation®4, Xbox One and Nintendo Switch™ will be released for 14.99 EUR / 14.99 USD (RSP) as a digital download on the PlayStation® Store and the Microsoft Store and for 19.99 EUR / 19.99 USD (RSP) on the Nintendo eShop soon.

## Please visit us at:

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### **astragon Entertainment GmbH**

astragon Entertainment (founded in 2000) ranks among the leading independent games publishers in Germany. Our versatile product portfolio focuses on high-quality technical simulation games such as Construction Simulator, Farming Simulator or Bus Simulator, but also covers complex economic simulations and strategy games. The distribution of the Big Fish franchise (Mystery Case Files, Dark Parables, Grim Tales) completes our exciting product range. Games by astragon are available worldwide on many different platforms such as consoles, smartphones, tablets and PC. Please visit us for more information at <http://www.astragon.de/en/>.

### **weltenbauer. Software Entwicklung GmbH**

weltenbauer. Software Entwicklung GmbH is a developer of computer games, interactive applications and visualizations. Since 2006 weltenbauer. has implemented a great variety of projects in the games, serious games and interactive segments. This has enabled the team to gain extensive experience in multi-platform development for mobile devices, consoles, desktop systems and browsers. The weltenbauer. team consists of 24 permanent employees and free-lance experts from the fields of 3D computer graphics, conceptualization, real time and web development. Find more information on [www.weltenbauer-se.com](http://www.weltenbauer-se.com) and [www.facebook.de/weltenbauer](https://www.facebook.de/weltenbauer).