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## Press release

### Drone Swarm

## Become the conductor of 32k drones in a gripping sci-fi real time strategy game

Duesseldorf/Germany – June 16, 2020 - astragon Entertainment and stillalive studios are pleased to announce further gameplay details of their newest project, the sci-fi real time strategy game **Drone Swarm**. Following the great success of the Bus Simulator franchise, both companies continue working together to bring an action packed narrative sci-fi strategy game to the players later this year. For the first time, everyone will be able to feel the full power of 32.000 drones firsthand at the Steam Game Festival from June 16 to June 22, 2020.

In **Drone Swarm** players take command of the only human FTL ship: the Argo – mankind's last hope of survival. As Captain Carter, you control a swarm of 32.000 individually simulated drones. Use it creatively to advance your mission to find New Earth. Mastering the swarm is the key gameplay element in **Drone Swarm**. With the help of it, you must defend the mothership against alien attacks: build a shield wall using the drones by drawing a defensive formation to intercept any shots of your opponents. Quickly analyze the enemy's tactics to find the best way to defend yourself, initiate a counter-attack and obliterate your opponents. Different enemies need to be countered in different ways: some are agile, others have powerful shields, unknown attacks or disabling abilities. While defending the Argo is very important, so is engaging the enemies by drawing attack paths, using physical maneuvers, or utilizing the environment to destroy their ships. To be successful in battle, players must adapt their tactics and usage of the swarm against every enemy fleet to skillfully exploit their weaknesses.

After the players have learned to control the swarm, they can explore more and more of their drones' exciting abilities. Improvements to the mothership, repairing damage and rebuilding the swarm are also of importance to be prepared for the upcoming big battles. **Drone Swarm** offers players a star map in-between battles allowing them to choose their own path and how to approach the main objectives.

Watch the latest [Gameplay Teaser Trailer](#) to get a first overview about the unique gameplay of **Drone Swarm** today!

To dive deeper into the gameplay of **Drone Swarm** you are also invited to watch the first [Developer Diary](#). This is the start of a video series that will show you more about the development of the game and present a closer look into different gameplay aspects.

Would you like to play yourself? Well, here comes a very special opportunity for you: **Drone Swarm** will be part of the [upcoming Summer Edition of the Steam Game Festival from June 9 to 14, 2020!](#) Take the opportunity to play an early version of the game and see if you have what it takes to control a swarm of 32k drones. You will be able to join without signing into a beta, all you need is a Steam account. On **June 16 (7:00 PM CET), interested players are invited to join our [developer livestream](#)**, where Julian Mautner, CEO of stillalive studios and Game Director of Drone Swarm will show off the game and answer your questions.

The upcoming sci-fi-action-RTS **Drone Swarm** will be available for PC on Steam End of 2020. In the upcoming weeks more details about the story of **Drone Swarm** will be revealed.

## For more information about Drone Swarm visit:

[Website](#)

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### **astragon Entertainment GmbH**

astragon Entertainment (founded in 2000) ranks among the leading independent games publishers in Germany. Our versatile product portfolio focuses on high-quality technical simulation games such as Construction Simulator, Farming Simulator or Bus Simulator, but also covers complex economic simulations and strategy games. The distribution of the Big Fish franchise (Mystery Case Files, Dark Parables, Grim Tales) completes our exciting product range. Games by astragon are available world-wide on many different platforms such as consoles, smartphones, tablets and PC. Please visit us for more information at <http://www.astragon.de/en/>.

**stillalive studios**

stillalive studios is an award-winning game development team whose goal is to create dynamic and unique games. The company was incorporated in early 2013 in Innsbruck (Austria) and today counts about 20 members. We are an experienced and enthusiastic team of game developers embracing both gameplay and technological challenges, working with both Unity and Unreal. For more information visit <http://stillalive-studios.com/>.

