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Press release

Firefighting Simulator – The Squad

Exciting firefighting simulation with thrilling multiplayer mode is coming to PC this November!

Düsseldorf/Germany, November 3, 2020 – While temperatures are rapidly dropping outside, it is promising to get hot on your PC very soon this fall!! Today, astragon Entertainment and Chronos Unterhaltungssoftware are happy to announce the release date of their exciting simulation game **Firefighting Simulator – The Squad**. The game, already eagerly awaited by firefighting enthusiasts, will come out in form of a digital download on Steam™ on November 17th, 2020. Players will get the opportunity to form a team of firefighters with up to 3 other players or AI colleagues and cooperate to fight different kinds of realistic fires in a large US city.

Firefighting Simulator – The Squad

- Available as a digital download on Steam™ starting on November 17, 2020
- Complex fire simulation including water, smoke, heat, backdrafts, flashovers, grease fires as well as a number of other causes of fire such as electronics, chemicals and explosions
- Co-op multiplayer mode for up to 4 players
- High replayability thanks to 30 different locations and a number of possible solutions to get rid of the fires - at day and at night.
- Officially licensed firefighting vehicles by Rosenbauer America
- Authentic US firefighter equipment by well-known brands
- Approximately 60km² / 15k acres large US city

In **Firefighting Simulator – The Squad** the players slip into the role of a US firefighter in order to join up with friends or AI-controlled team members to tackle gripping firefighting missions and face numerous, varied challenges, to save lives.

During firefighting operations, it is all about team play, since this is the only way to master the numerous dangers. **Firefighting Simulator – The Squad** provides a realistic representation of dynamically spreading fire including water, smoke, heat, backdrafts, flashovers, grease fires as well as a number of other causes of fire such as electronics, chemicals and explosions. Regardless if the team is called to attend minor fire situations or large-scale operations, e.g. a burning factory - in **Firefighting Simulator – The Squad**, utmost caution is always required and the team must be coordinated as efficiently as possible in order to get the fire under control and rescue any people that may still be trapped in it.

In addition to the realistic fire system, players can also be looking forward to operate officially licensed firefighting vehicles of the popular brand Rosenbauer America – such as the TP3 Pumper® or the T-Rex® Articulating Platform in **Firefighting Simulator – The Squad**. For even more realism there is also a number of officially licensed firefighter equipment such as boots, tools and the iconic firefighter helmets known from US fire departments.

Firefighting Simulator – The Squad for PC will be released as a digital download on Steam™ for 22.99 EUR / 24.99 USD / 20.99 GBP (RSP) on November 17, 2020.

Firefighting Simulator – The Squad on Steam™:

<https://store.steampowered.com/app/420560/>

Please visit us at:

Homepage: <http://www.firefighting-simulator.com>

Facebook: <https://www.facebook.com/FirefightingSimulator>

Twitter: <https://www.twitter.com/FirefightingSim>

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astragon Entertainment (founded on July 25, 2000 in Hagen/Germany, since 2019 based in Duesseldorf/Germany) is one of the leading independent German games publishers. The focus of the diverse product portfolio of our company, which will be celebrating its 20th anniversary in 2020, lies on high-quality technical simulation games such as Construction Simulator, or Bus Simulator, but also many other exciting games such as Liftoff: Drone Racing or Drone Swarm. The distribution of high-quality licensed and distribution products such as Farming Simulator, Transport Fever 2 and SnowRunner complete our attractive product range. astragon games are available world-wide on many different platforms such as consoles, smartphones, tablets, and PC. Find more information at: <http://www.astragon.de/en/>.

About Chronos Unterhaltungssoftware UG

Chronos Unterhaltungssoftware, founded in 2015 as a German developer studio with an international team. The Chronos team consists of games industry veterans who have worked in the past for companies such as Acclaim Entertainment and Crytek on popular games like FarCry as well as of young talents. Together, this makes for a creative mix of experience and innovation that helps tremendously in the development of quality virtual entertainment.

About Rosenbauer

Rosenbauer is an internationally active corporate group that is a dependable partner of the fire-fighting community all over the world. The company develops and produces vehicles, fire-fighting systems, fire & safety equipment and telematic solutions for professional, industrial and volunteer fire services, as well as installations for industrial fire protection. Its ability to supply products from its own European, American and Asian production facilities enables it to cover all the main standards environments.

With its own service and distribution network, the Group is an active player in more than 100 countries. As a leading international manufacturer of fire-fighting equipment, Rosenbauer – with its many innovations – is a driver of technical progress in the fire-fighting sector. With commitment and high capability, its over 3,000 employees all around the world work on products that stand out for their remarkable functionality and attractive modern design. The Rosenbauer Group's annual revenues of € 785 million make it the world's biggest fire equipment supplier. Now in its sixth generation, this exchange-listed family enterprise has been at the service of firefighters for more than 145 years. Customer orientation, innovative strength and dependability are the core strengths of Rosenbauer.